

# 2015 SA State Series Round 3 - Bouldering Comp

## Location

Vertical Reality Climbing 12/560 North East Rd Holden Hill SA 5088 Phone 08 8266 4090

## **Entry Fees & Requirements**

Sport Climbing Australia Members \$25 if pre-registered No SCA membership \$35 if pre-registered

Register on the day \$45

First time climbers at VRC will need to complete a waiver at http://www.verticalrealityclimbing.com/pages/policies-waiver.php

## Climber Category Guideline

Junior - Determined by age: Junior (born 1996/7), Youth A (born1998/9), Youth B (born 2000/1), Youth C (born 2002/3) or Youth D (born 2004 or after). Beginner - climbing to grade 17 or bouldering to v3 Intermediate - climbing to grade 23 or bouldering to v5 Masters - aged 40+ (born 1975 or earlier) Open - anyone eligible

## Schedule

8:30am – 9:00am Check in & competitor briefing for Pumpfest 1 9:00am – 11:00am Pumpfest 1 (Junior, Beginner, Intermediate & Masters) 10:30am - 11:00am Check-in & briefing for Open competitors

11:00am - 1:00pm Open qualifier pumpfest

12:30pm – 1:00pm Check-in & competitor briefing for Pumpfest 2

1:00pm - 3:00pm Pumpfest 2 (Junior, Beginner, Intermediate & Masters 3:20pm Presentations for Junior, Beginner, Intermediate & Masters

4:00pm Open Finals start 6:00pm Open presentation

# Competition format

## Safety

All climbers are requested to consider their own & others' safety at all times during the competition. Consider the line of your problem - will it interfere with other climbers already on the wall? If you fall off will you land in a clear area? Consider asking for a spotter if required.

Ensure any boulder pads used are close together with gaps covered. If you notice loose or broken holds notify a judge or VRC staff.

## Junior, Beginner, Intermediate & Masters

Climbers will complete boulder problems during ONE of the 2 hour pumpfests (9am OR 1pm start). Complete as many problems as you like, but only your 8 highest scoring problems will determine your score.

If you flash a problem (complete it on your first attempt) you will score 2 bonus points.

If you complete a problem on your second attempt you will score 1 bonus point.

Boulder problems must be climbed from start (marked hold) to finish (marked hold) using only holds marked by tape colour indicated on scoresheet, without touching the ground.

## Open

## **Pumpfest Qualifier**

Climbers must complete 8 designated problems during a 2 hour pumpfest (11am start).

Problems will have marked start, bonus & finish holds. A judge will mark your score sheet, recording each attempt, bonus hold reached & finish hold reached.

An attempt begins when you leave the ground at the start OR when you touch any hold from the ground apart from the start hold(s).

The bonus hold will be scored when you hold the marked bonus hold in control.

The finish hold will be scored when you hold the marked hold in control with BOTH hands.

Climbers will be ranked in the following order:

- 1. Highest number of problems finished
- 2. Lowest number of attempts to finish problems
- 3. Highest number of bonus holds reached
- 4. Lowest number of attempts to reach bonus holds

The top 8 qualifying climbers will enter the final.

#### Final

Climbers will complete 4 problems onsight after a group viewing period. Touching holds (other than start holds) during viewing will result in disqualification.

Problems will be completed in order - i.e. all 8 climbers will complete problem 1, then problem 2 etc. Problems will be marked & judged as during the qualifier.

Climbers will be ranked as during the qualifier.

## **Technical Incidents**

At any time a climber can have an attempt on a problem negated by a technical incident only if they immediately stop their attempt & notify the judge.

Technical incidents include loose or broken holds or interference by another climber.